

Probabilistic graphical models and their application to extreme value statistics

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**UNIVERSITY
OF TWENTE.**

Structure of the Mini-Course

- **Part 1:** **Undirected** graphical models
- **Part 2:** **Directed** graphical models
- **Part 3:** Graphical models in **extremes**

Intended learning goals

- Get an **introduction** to the vast area of graphical models.
- In particular, learn about graphical models in **extremes**.

Part 2: Directed graphical models

1. Motivation
2. Directed graphical models
3. Structural equation models
4. Learning directed graphical models

Motivation

Motivation

- Undirected graphical models encode **conditional independence**, but not **direction**.
- In many applications, dependence is naturally **asymmetric**/ one-directional:

Example

Rain may impose Wet Ground and Umbrella use, but not vice versa

- Directed models provide a natural language for **functional relationships**, **time ordering**, and **causality**.

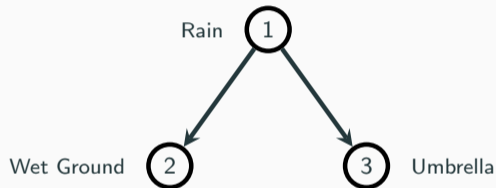


Figure 1: Directed graph

Directed graphical models

Graph terminology 2

- A node $i \in V$ is called a **parent** of a node $j \in V$ when $(i, j) \in E$ and $(j, i) \notin E$.
- Equivalently, a node $i \in V$ is called a **child** of a node $j \in V$ when $(j, i) \in E$ and $(i, j) \notin E$.
- We denote the **set of parents** of a node $i \in V$ as PA_i and the set of children as CH_i .
- The nodes i and j are called **adjacent** when either $(i, j) \in E$ or $(j, i) \in E$.
- We say that G is fully connected when all pairs of nodes are adjacent.
- A graph G is called **directed** when all its edges are directed.

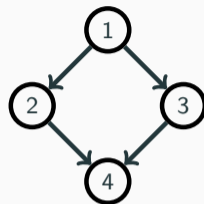


Figure 2: Diamond graph: $V = [4]$ and $E = \{(1, 2), (1, 3), (2, 4), (3, 4)\}$

$$PA_4 = \{2, 3\}$$

$$CH_2 = \{4\}$$

$$PA_1 = \emptyset$$

- Three nodes, where one node is the child of the other two which are not adjacent, are called an immorality or **v-structure**.
- The **skeleton** of a directed graph is the undirected graph constructed by ignoring the directions.

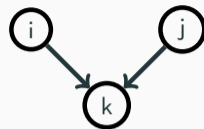


Figure 3: v-structure

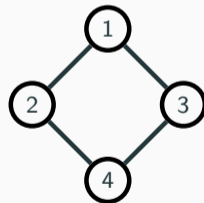


Figure 9: Skeleton of the diamond graph

Graph terminology 2

- A **path** is a sequence of distinct vertices i_1, \dots, i_m , where an edge connects i_k and i_{k+1} for all $k \in [m - 1]$.
- When a path contains three nodes with $i_{k-1} \rightarrow i_k$ and $i_{k+1} \rightarrow i_k$, we say that the path contains a **collider**.
- When $i_k \rightarrow i_{k+1}$ for all $k \in [m - 1]$, we speak of a **directed path**.
- If there exists a directed path between i_j and i_ℓ , we call i_j an **ancestor** of i_ℓ and i_ℓ a **descendant** of i_j .
- A directed **acyclic** graph (DAG) is a directed graph without directed cycles, i.e. there is no pair i, k of vertices with a directed path from i to k and k to i .

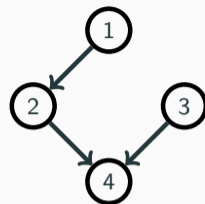


Figure 10: A path from 1 to 3 in the diamond graph

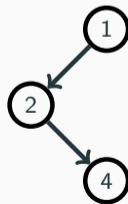


Figure 7: Directed path

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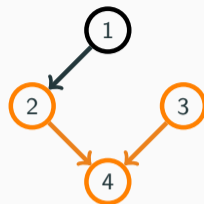


Figure 10: A path from 1 to 3 in the diamond graph **with a collider**

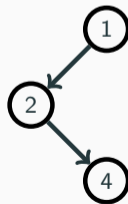


Figure 7: Directed path

- The **collection of ancestors** of i is denoted as AN_i , not including i .
- The **collection of descendants** of i we call DE_i , it does not contain i .
- The **collection of non-descendants** is denoted as ND_i , it does not contain i . Note that $PA_i \subseteq ND_i$.
- A node without parents is called a **source node**, while a node without descendants is called a **sink node**.

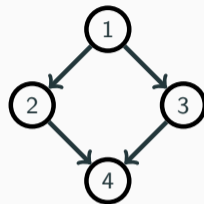


Figure 8: Diamond graph, an example for a DAG

$$AN_4 = \{1, 2, 3\}$$

$$DE_1 = \{2, 3, 4\}$$

$$ND_2 = \{1, 3\}$$

Definition

A path i_1, i_2, \dots, i_m is **blocked** by a set S (where S contains neither i_1 nor i_m), whenever there is a node i_k such that one of the following holds:

1. $i_k \in S$ and

$$i_{k-1} \rightarrow i_k \rightarrow i_{k+1},$$

or $i_{k-1} \leftarrow i_k \leftarrow i_{k+1},$

or $i_{k-1} \leftarrow i_k \rightarrow i_{k+1},$

2. neither i_k nor any of its descendants is in S and

$$i_{k-1} \rightarrow i_k \leftarrow i_{k+1}.$$

Two disjoint sets $A, B \subset V$ are **d-separated** by a disjoint set $S \subset V$ when each path between nodes in A and B is blocked by S . This is denoted as

$$A \perp\!\!\!\perp_G B | S.$$

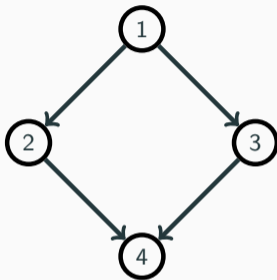


Figure 9: Diamond graph

- Which set separates 1 and 4?
- Which set separates 2 and 3?

- We observe that the set $\{2, 3\}$ **blocks** both paths from 1 to 4. Hence, we have

$$1 \perp\!\!\!\perp_G 4 \mid \{2, 3\}.$$

- Furthermore, the singleton 1 **blocks** all paths between 2 and 3 because of the collider $2 \rightarrow 4 \leftarrow 3$. Hence,

$$2 \perp\!\!\!\perp_G 3 \mid 1.$$

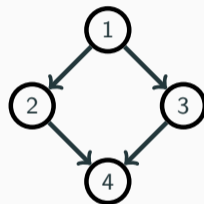


Figure 10: Diamond graph

Directed Markov properties

Directed Markov properties

Definition

Let $G = (V, E)$ be a DAG and $X = (X_i)_{i \in V}$ a random vector. We say that \mathbb{P}_X satisfies

1. the **global Markov property** with respect to G when

$$A \perp\!\!\!\perp_G B | C \implies A \perp\!\!\!\perp B | C$$

for all disjoint $A, B, C \subset V$,

2. the **local Markov property** with respect to G when $i \perp\!\!\!\perp (ND_i \setminus PA_i) | PA_i$ for each $i \in V$,
3. the **Markov factorization property** with respect to G when

$$p(x) = \prod_{j=1}^d p(x_j | x_{PA_j}),$$

where we assume that \mathbb{P}_X has a density $p(x)$.

Theorem

If \mathbb{P}_X has a density, the directed global, local and factorization properties are **equivalent**.

Example

- The diamond graph to the right satisfies

$$1 \perp\!\!\!\perp_G 4 | \{2, 3\}, \quad 2 \perp\!\!\!\perp_G 3 | 1.$$

- A distribution \mathbb{P}_X is **global** Markov with respect to the diamond when

$$X_1 \perp\!\!\!\perp X_4 | \{X_2, X_3\}, \quad X_2 \perp\!\!\!\perp X_3 | X_1.$$

- Note that the **local** Markov property gives precisely the same.
- Finally, we have a **factorization**

$$p(x) = p(x_1)p(x_2|x_1)p(x_3|x_1)p(x_4|x_2, x_3).$$

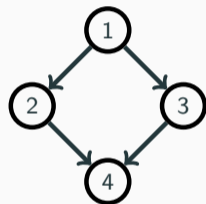


Figure 11: Diamond graph

Definition

The set of all distributions Markov to a DAG G is defined as

$$\mathcal{M}(G) := \{\mathbb{P}_X : \mathbb{P}_X \text{ satisfies the global Markov property with respect to } G\}.$$

Two DAGs G_1 and G_2 are **Markov equivalent** when $\mathcal{M}(G_1) = \mathcal{M}(G_2)$.

- Two DAGs are Markov equivalent if they allow the same set of d-separations, which via the global Markov property implies that they encode the same conditional independence statements.
- The set of all DAGs that are Markov equivalent to the same DAG G is called the **Markov equivalence class** of G .

Lemma

Two DAGs G_1 and G_2 are Markov equivalent if and only if they have the **same skeleton and the same v-structures**.

Example: The diamond graph rooted in 1 satisfies

$$1 \perp\!\!\!\perp_G 4 \mid \{2, 3\}, \quad 2 \perp\!\!\!\perp_G 3 \mid 1.$$

The diamond graph with flipped edge $3 \rightarrow 1$ satisfies precisely the same d-separations. **Note that the skeleton and the v-structures are identical!**

The diamond graph rooted in 4 satisfies

$$1 \perp\!\!\!\perp_G 4 \mid \{2, 3\}, \quad 2 \perp\!\!\!\perp_G 3 \mid 4.$$

Note that the skeleton is identical, but the v-structures are different!

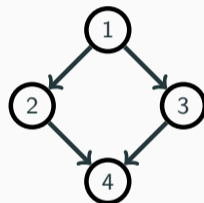


Figure 12: Diamond graph

Markov equivalence

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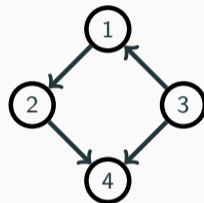


Figure 3: Diamond graph with flipped edge $3 \rightarrow 1$

Lemma

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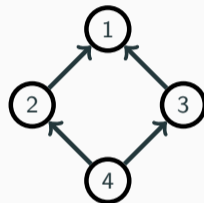


Figure 4: Example for a diamond graph rooted in 4

Partially directed acyclic graph (PDAG)

- A graph is called **partially** directed acyclic graph (PDAG) if there is no directed cycle in the graph.
- Note that a PDAG is a DAG when all edges are directed.
- A **Markov equivalence class** $\mathcal{M}(G)$ can be represented by a completed PDAG (CPDAG), which contains an edge $(i, j) \in V \times V$ if and only if there exists a DAG $\bar{G} \in \mathcal{M}(G)$ such that $(i, j) \in E(\bar{G})$.
- The CPDAG allows a **graphical representation** of the Markov equivalence class!

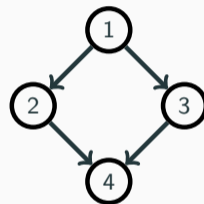


Figure 5: Diamond graph

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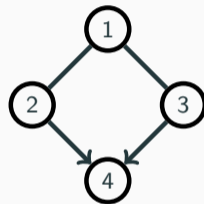


Figure 6: CPDAG of the diamond graph's Markov equivalence class

- The **moral graph** of a directed graph is constructed by adding edges in the skeleton between nodes that are parents in a v-structure.
- A **perfect DAG** is a DAG where the skeleton equals the **moral graph**.
- A random vector that is Markov to a DAG satisfies the undirected Markov property with respect to its moral graph, which is also decomposable. For perfect DAGs, the models are equivalent.

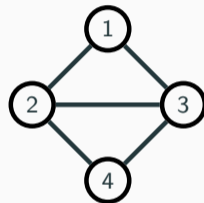


Figure 7: Moral graph of the diamond graph

Structural equation models

Definition

A **structural equation model** (SEM) consists of a collection of d (structural) assignments

$$X_j := f_j(X_{PA_j}, N_j),$$

where the noise variables N_1, \dots, N_d are jointly independent.

- In causal inference, SEMs are considered as **structural causal models** (SCMs).
- The parents X_{PA_j} are sometimes called direct causes, and X_j a direct effect of them.
- When all f_j are **linear functions**, we also speak of a (linear) structural equation model.

Proposition

Let X be an SEM with respect to a DAG G . Then, \mathbb{P}_X is **Markov** to G .

Linear SEMs: Example

An example for a **linear** SEM is

$$X_1 := N_1,$$

$$X_2 := b_{12}X_1 + N_2,$$

$$X_3 := b_{13}X_1 + N_3,$$

$$X_4 := b_{24}X_2 + b_{34}X_3 + N_4,$$

where $b_{ij} \in \mathbb{R}$.

We observe that

$$X = BX + N,$$

where B is the matrix with entries b_{ij} and zeros for non-edges, and N is the vector of errors. We derive

$$X = (I - B)^{-1}N,$$

when $(I - B)$ is invertible.

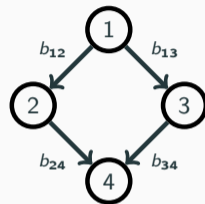


Figure 8: Diamond graph with edge weights of a linear model

If N is jointly Gaussian, we obtain

$$\text{Cov}(X) = (I - B)^{-1} \text{Cov}(N)(I - B)^{-T}.$$

Learning directed graphical models

- **Parameter learning:** For linear Gaussian SEMs \Rightarrow Linear regression.
→ One reason why these models are so popular.
- **Structure learning:** Many different approaches. We will briefly discuss methods based on conditional independence.
→ Structure learning based on CI requires a (reasonable) assumption: faithfulness.

Definition

A distribution \mathbb{P}_X is **faithful** to a DAG G when

$$X_A \perp\!\!\!\perp X_B | X_C \Rightarrow A \perp\!\!\!\perp_G B | C$$

for all disjoint index sets A, B, C .

- Faithfulness is the **opposite** implication of the global Markov condition.
- If the coefficients of a linear SCM are drawn randomly from positive densities, the SCM is faithful to its DAG with probability 1.
- An **example** for a non-faithful linear SCM:

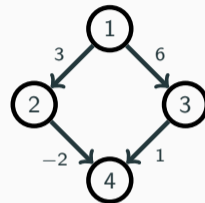


Figure 9: Example for a linear Gaussian SCM that is not faithful

This violates faithfulness because

$$X_1 \perp\!\!\!\perp X_4 \not\Rightarrow 1 \perp\!\!\!\perp_G 4.$$

Rough procedure for **independence-based structure learning**:

- Assume that a random vector is faithful and Markov to an underlying DAG.
- d-separation and conditional independences are **one-to-one**:
 1. Learn the skeleton.
 2. Learn the v-structures.
 3. Use edge orientation rules to find further directed edges.
- In applications, we need to **test** conditional independence statements given finite data.
- If we assume that a “CI oracle” provides us with the correct CI statements, this is guaranteed to recover the correct Markov equivalence class.

The following lemma is useful for estimating the **skeleton** of the CPDAG.

Lemma

- (i) Two nodes i, j in a DAG $G = (V, E)$ are **adjacent** if and only if they cannot be d-separated by any set $S \subseteq V \setminus \{i, j\}$.
- (ii) When two nodes i, j in a DAG are **not adjacent**, then they are d-separated either by PA_i or PA_j .

Consequences for structure learning:

- If two variables are not independent for any conditioning set S , then they must be adjacent.
- The **search space** for conditioning sets is limited to subsets of neighboring vertices.

- After learning the skeleton and the v-structures, **logical reasoning** allows to orient further edges.
- It was shown that the following rules, if repeatedly applied, are **sufficient** to recover the CPDAG, and thus the **Markov equivalence class**.

Meek's edge orientation rules:

1. Orient $j - k$ into $j \rightarrow k$ when there is an arrow $i \rightarrow j$ such that i and k are non-adjacent.
2. Orient $i - j$ into $i \rightarrow j$ whenever there is a chain $i \rightarrow k \rightarrow j$.
3. Orient $i - j$ into $i \rightarrow j$ whenever there are two chains $i - k \rightarrow j$ and $i - \ell \rightarrow j$ such that k and ℓ are non-adjacent.
4. Orient $i - j$ into $i \rightarrow j$ whenever there are two chains $i - k \rightarrow \ell$ and $k \rightarrow \ell \rightarrow j$ such that k and j are non-adjacent and i and ℓ are adjacent.

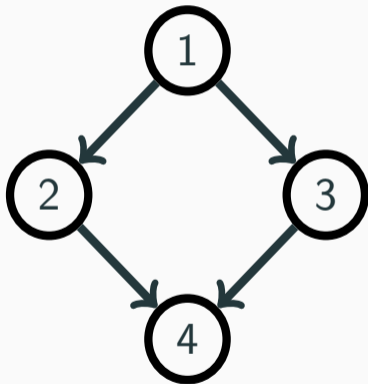
Input: A CI oracle for a random vector X that is Markov and faithful to a DAG $G = (V, E)$.

Output: A CPDAG \hat{G} .

1. Begin with a full graph on V and for each pair $i, j \in V$, remove the corresponding edge when marginal independence holds between them.
2. Remove a remaining edge $i - j$ when a set S_{ij} of cardinality 1 contained in the set of vertices adjacent to i and j exists such that $X_i \perp\!\!\!\perp X_j | X_{S_{ij}}$.
3. Repeat step 2 for growing cardinality.
4. For each non-adjacent pair $i, j \in V$ with a common neighbor k , add a v-structure $i \rightarrow k \leftarrow j$ when $k \notin S_{ij}$.
5. Direct edges according to Meek's orientation rules.

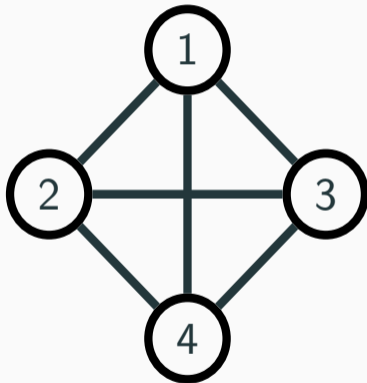
Example

Let X be faithful and Markov to the diamond graph, i.e. we have $X_1 \perp\!\!\!\perp X_4 | \{X_2, X_3\}$, $X_2 \perp\!\!\!\perp X_3 | X_1$.



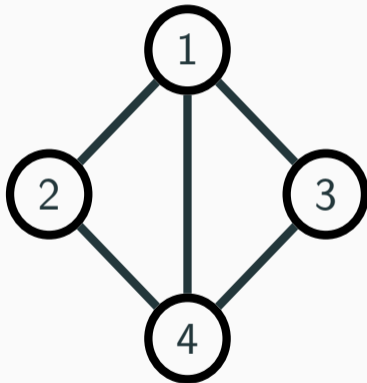
Example

Step 1: Begin with a full graph. Observe that no marginal independence holds.



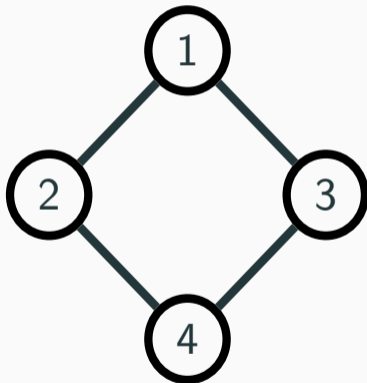
Example

Step 2: For $S_{23} = 1$, we remove the edge $2 - 3$.



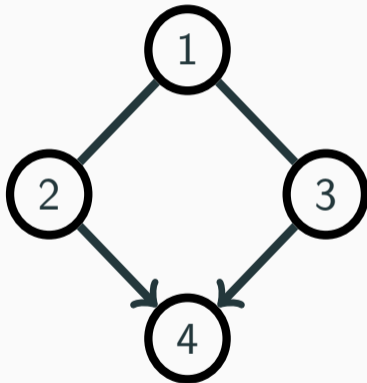
Example

Step 3: For $S_{14} = \{2, 3\}$, we remove the edge $1 - 4$. Note the reduced search space.



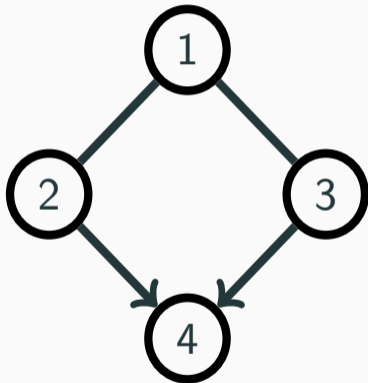
Example

Step 4: Add a v-structure because 2 and 3 are not adjacent and $4 \notin S_{23}$.



Example

Step 5: Check Meek's orientation rules. No further edge orientations are possible.



Score-based structure learning

Instead of testing conditional independences, test whether graph structures fit the data.

Definition (Best scoring graph)

Let $\mathcal{D} = (X^1, \dots, X^n)$ be an iid sample of a random vector X . Given a scoring function $S(\mathcal{D}, G)$ for each DAG G , the best scoring graph is defined as

$$\hat{G} = \operatorname{argmax}_G S(\mathcal{D}, G).$$

It is typical to assume a parametric model for X , for example the multivariate Gaussian.




- The number of DAGs grows **super-exponentially** in the number of variables.
- Searching over all DAGs may be infeasible.
- **Greedy** algorithms compare the score of a candidate graph with neighboring graphs, and terminate when it achieves the highest score.
- The definition of "neighboring graphs" clearly is essential.

Summary part 2

- We introduced DAGs, d-separation and directed Markov properties.
- Using conditional independence, we can only determine the **Markov equivalence class!**
- **Structural equation models** are Markov to their underlying DAG.
- With a CI oracle, the **PC algorithm** recovers the Markov equivalence class.

What we did not discuss:

- Stronger restrictions permit DAG identification (e.g., LiNGAM).
- Conditional independence testing is **difficult**.
- Directed **latent** variable models.
- Causal interpretation of directed graphical models.

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Thank You!